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developers alike adopt Scrum, Extreme Programming, kanban, and other agile practices to greatly improve their productivity, workplace, and product quality.

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your studio 's current processes; Increasingly, game developers and managers are recognizing that things can 't go on the way they have in the past. Game development organizations need a far better way to work. Agile Game Development with Scrum gives them that – and brings the Page 18/34

profitability, creativity, and fun back to game development. Accison Wesley

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because they participate regularly in sprint reviews and pay studios incrementally, in line with the delivery of working game increments.

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The SCRUM process
(agile game
development)
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SCRUM facilitates feature iteration, allowing teams to deliver polished, tuned and integrated features which can be used to test the creative quality of the game throughout its development, allowing the team to incorporate audience feedback as early as possiblein the Page 22/34

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complexity, and death march overtime. It's no wonder so many development studios are struggling to survive. Fortunately, there is a solution. Scrum and Agile methods are already revolutionizing development ou

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